

Year 1			
National Curriculum	Topic	Term	Skills/Small steps
<ul style="list-style-type: none"> count to and across 100, forwards and backwards, beginning with 0 or 1, or from any given number count, read and write numbers to 100 in numerals count in multiples of twos, fives and tens given a number, identify one more and one less identify and represent numbers using objects and pictorial representations including the number line, and use the language of: equal to, more than, less than (fewer), most, least read and write numbers from 1 to 20 in numerals and words. 	Number and place value	Autumn	<ul style="list-style-type: none"> Sort objects Count objects Represent objects Count, read and write forwards from any number 0 to 100 Count, read and write backwards from any number 0 – 100 Count one more and one less One – to -one correspondence to start to compare groups Compare groups using language such as equal, more, greater, less and fewer Introduce >, < and = Compare numbers Ordinal numbers (1st, 2nd...) Number line
		Autumn	<ul style="list-style-type: none"> Count forwards and backwards and write numbers to 20 in numerals and words Numbers from 11 to 20 Tens and ones Count one more and one less Compare groups of objects Compare numbers Order groups of objects Order numbers
		Spring	<ul style="list-style-type: none"> Numbers to 50 Tens and ones Representing numbers to 50 One more and one less r Compare objects to 50 Compare numbers to 50 Order numbers to 50 Count in 2s Count in 5s
		Summer	<ul style="list-style-type: none"> Counting forwards and backwards to within 100 Partitioning numbers Comparing numbers Ordering numbers One more and one less
<ul style="list-style-type: none"> read, write and interpret mathematical statements involving addition (+), subtraction (-) and equals (=) signs represent and use number bonds and related subtraction facts within 20 add and subtract one-digit and two-digit numbers to 20, including 0 solve one-step problems that involve addition and subtraction, using concrete objects and pictorial representations, and missing number problems such as $7 = ? - 9$ 	Addition and subtraction	Autumn	<ul style="list-style-type: none"> Part whole model Addition symbol Fact families – addition facts Find number bonds within 10 Number bonds to 10 Compare number bonds

			<ul style="list-style-type: none"> • Addition – adding together • Addition – adding more • Finding a part • Subtraction – taking away, how many left? Crossing out • Subtraction taking away, how many left? Introducing the symbol • Subtraction – finding a part, breaking apart • Fact families – 8 facts • Subtraction – counting back
		Spring	<ul style="list-style-type: none"> • Adding by counting on • Find and make number bonds • Add by making 10 • Subtraction – not crossing 10 • Related facts • Compare number sentences
<ul style="list-style-type: none"> • solve one-step problems involving multiplication and division, by calculating the answer using concrete objects, pictorial representations and arrays with the support of the teacher 	Multiplication and Division	Spring	<ul style="list-style-type: none"> • Count in 2s • Count in 5s • Count in 10s • Make equal groups • Add equal groups • Make arrays • Make double • Make equal groups – groupings • Make equal groups – sharing
<ul style="list-style-type: none"> • recognise, find and name a half as 1 of 2 equal parts of an object, shape or quantity • recognise, find and name a quarter as 1 of 4 equal parts of an object, shape or quantity 	Fractions	Spring	<ul style="list-style-type: none"> • Finding half • Finding a quarter
<ul style="list-style-type: none"> • compare, describe and solve practical problems for: • lengths and heights [for example, long/short, longer/shorter, tall/short, double/half] • mass/weight [for example, heavy/light, heavier than, lighter than] • capacity and volume [for example, full/empty, more than, less than, half, half full, quarter] • time [for example, quicker, slower, earlier, later] • measure and begin to record the following: • lengths and heights • mass/weight • capacity and volume • time (hours, minutes, seconds) • recognise and know the value of different denominations of coins and notes • sequence events in chronological order using language [for example, before and after, next, first, today, yesterday, tomorrow, morning, afternoon and evening] 	Measurement	Spring	<ul style="list-style-type: none"> • Compare lengths and height • Measure length • Measure mass • Compare mass • Measure capacity • Compare capacity
		Summer	<ul style="list-style-type: none"> • Recognising coins • Recognising notes • Counting in coins • Before and after • Dates • Time to the hour • Time to the half hour • Writing time

<ul style="list-style-type: none"> recognise and use language relating to dates, including days of the week, weeks, months and years tell the time to the hour and half past the hour and draw the hands on a clock face to show these times 			<ul style="list-style-type: none"> Comparing time
<ul style="list-style-type: none"> recognise and name common 2-D and 3-D shapes, including: 2-D shapes [for example, rectangles (including squares), circles and triangles] 3-D shapes [for example, cuboids (including cubes), pyramids and spheres] 	Geometry – shape	Autumn	<ul style="list-style-type: none"> Recognise and name 3-D shapes Sort 3-D shapes Recognise and name 2-D shapes Sort 2-D shapes Patterns with 3-D and 2-D shapes
<ul style="list-style-type: none"> describe position, direction and movement, including whole, half, quarter and three-quarter turns 	Geometry – position and direction	Summer	<ul style="list-style-type: none"> Describe position Describe turns

Year 2			
National Curriculum	Topic	Term	Skills/Small steps
<ul style="list-style-type: none"> count in steps of 2, 3, and 5 from 0, and in 10s from any number, forward and backward recognise the place value of each digit in a two-digit number (10s, 1s) identify, represent and estimate numbers using different representations, including the number line compare and order numbers from 0 up to 100; use <, > and = signs read and write numbers to at least 100 in numerals and in words use place value and number facts to solve problems 	Number and Place Value	Autumn	<ul style="list-style-type: none"> Counting forwards and backwards within 20 recap Tens and ones within 20 recap Counting forwards and backwards within 50 recap Tens and ones within 50 recap Compare numbers to 50 recap Count objects to 100 and read and write numbers in numerals and words Represent numbers to 100 Tens and ones with a part-whole model Tens and ones using addition Use a place value chart Compare objects Compare numbers Order objects and numbers Counting in 2s, 5s, 10s recap Count in 3s
<ul style="list-style-type: none"> solve problems with addition and subtraction: using concrete objects and pictorial representations, including those involving numbers, quantities and measures applying their increasing knowledge of mental and written methods recall and use addition and subtraction facts to 20 fluently, and derive and use related facts up to 100 add and subtract numbers using concrete objects, pictorial representations, and mentally, including: a two-digit number and 1s 	Addition and subtraction	Autumn	<ul style="list-style-type: none"> Add by making 10 recap Subtraction by crossing 10 recap Subtract a 2-digit number from a 2-digit number – not crossing ten Subtract a 2-digit number from a 2-digit number – crossing tens Find and make number bonds recap Bonds to 100 – tens and ones Add three 1-digit numbers

<ul style="list-style-type: none"> • a two-digit number and 10s • 2 two-digit numbers • adding 3 one-digit numbers • show that addition of 2 numbers can be done in any order (commutative) and subtraction of 1 number from another cannot • recognise and use the inverse relationship between addition and subtraction and use this to check calculations and solve missing number problems 			
<ul style="list-style-type: none"> • recall and use multiplication and division facts for the 2, 5 and 10 multiplication tables, including recognising odd and even numbers • calculate mathematical statements for multiplication and division within the multiplication tables and write them using the multiplication (\times), division (\div) and equals (=) signs • show that multiplication of 2 numbers can be done in any order (commutative) and division of 1 number by another cannot • solve problems involving multiplication and division, using materials, arrays, repeated addition, mental methods, and multiplication and division facts, including problems in contexts 	Multiplication and Division	Autumn	<ul style="list-style-type: none"> • Make equal groups recap • Add equal groups recap • Make array recap
		Spring	<ul style="list-style-type: none"> • Recognise equal groups • Make equal groups • Add equal groups • Multiplication sentences using the x symbol • Multiplication sentences from pictures • Use arrays • Make doubles recap • 2 times table • 5 times table • 10 times table • Make equal groups – sharing • Make equal groups – grouping • Divide by 2 • Odd and even numbers • Divide by 5 • Divide by 10
<ul style="list-style-type: none"> • recognise, find, name and write fractions $\frac{1}{3}$, $\frac{1}{4}$, $\frac{2}{4}$ and $\frac{3}{4}$ of a length, shape, set of objects or quantity • write simple fractions, for example $\frac{1}{2}$ of 6 = 3 and recognise the equivalence of $\frac{2}{4}$ and $\frac{1}{2}$ 	Fractions	Spring	<ul style="list-style-type: none"> • Make equal groups • Recognise a half • Find a half • Recognise a quarter • Find a quarter • Recognise a third • Find a third • Unit fractions • Non-unit fractions • Equivalence of $\frac{1}{2}$ and $\frac{2}{4}$ • Find three quarter • Count in fractions
<ul style="list-style-type: none"> • choose and use appropriate standard units to estimate and measure length/height in any direction (m/cm); mass (kg/g); temperature ($^{\circ}$C); capacity (litres/ml) to the nearest appropriate unit, using rulers, scales, thermometers and measuring vessels • compare and order lengths, mass, volume/capacity and record the results using $>$, $<$ and $=$ 	Measurements	Autumn	<ul style="list-style-type: none"> • Recognise coins and notes recap • Count money – pence • Count money – pounds • Count money – note and coins • Select money • Make the same amount

<ul style="list-style-type: none"> • recognise and use symbols for pounds (£) and pence (p); combine amounts to make a particular value • find different combinations of coins that equal the same amounts of money • solve simple problems in a practical context involving addition and subtraction of money of the same unit, including giving change • compare and sequence intervals of time • tell and write the time to five minutes, including quarter past/to the hour and draw the hands on a clock face to show these times • know the number of minutes in an hour and the number of hours in a day 			<ul style="list-style-type: none"> • Compare • Find the total • Find the difference • Find change • Two-step word problems
<ul style="list-style-type: none"> • identify and describe the properties of 2-D shapes, including the number of sides, and line symmetry in a vertical line • identify and describe the properties of 3-D shapes, including the number of edges, vertices and faces • identify 2-D shapes on the surface of 3-D shapes, [for example, a circle on a cylinder and a triangle on a pyramid] • compare and sort common 2-D and 3-D shapes and everyday objects 	Shape	Spring	<ul style="list-style-type: none"> • Compare lengths and heights recap • Measure lengths (CM and M) • Compare lengths • Order lengths • Four operations with lengths • Telling the time to the hour recap • Telling time to the half hour recap • O'clock and half past • Quarter past and Quarter to • Telling time to 5 minutes • Writing time • Hours and days • Find duration of time • Compare duration of time • Measure mass • Compare mass • Measure mass in grams • Measure mass in kilograms • Measure capacity and volume • Measure capacity • Compare volume • Millilitres • Litres • Temperature

<ul style="list-style-type: none"> order and arrange combinations of mathematical objects in patterns and sequences use mathematical vocabulary to describe position, direction and movement, including movement in a straight line and distinguishing between rotation as a turn and in terms of right angles for quarter, half and three-quarter turns (clockwise and anti-clockwise) 	Position and direction	Summer	<ul style="list-style-type: none"> Describe position Describe movement Describe turn Describe movement and turns Making patterns with shapes
<ul style="list-style-type: none"> interpret and construct simple pictograms, tally charts, block diagrams and tables ask and answer simple questions by counting the number of objects in each category and sorting the categories by quantity ask-and-answer questions about totalling and comparing categorical data 	Statistics	Spring	<ul style="list-style-type: none"> Make a tally chart Draw pictograms Interpret pictograms Draw pictograms Interpret pictograms Block diagrams

Year 3			
National Curriculum	Topic	Term	Skills/Small steps
<ul style="list-style-type: none"> count from 0 in multiples of 4, 8, 50 and 100; find 10 or 100 more or less than a given number recognise the place value of each digit in a 3-digit number (100s, 10s, 1s) compare and order numbers up to 1,000 identify, represent and estimate numbers using different representations read and write numbers up to 1,000 in numerals and in words solve number problems and practical problems involving these ideas 	Number and Place Value	Autumn	<ul style="list-style-type: none"> Represent numbers to 100 recap Tens and ones using addition recap Hundreds Represent numbers to 1000 100s, 10s and 1s Number line to 1000 Find 1, 10, 100 more or less than a given number Compare objects and numbers to 1000 Order numbers Count in 50s
<ul style="list-style-type: none"> add and subtract numbers mentally, including: <ul style="list-style-type: none"> a three-digit number and 1s a three-digit number and 10s a three-digit number and 100s add and subtract numbers with up to 3 digits, using formal written methods of columnar addition and subtraction estimate the answer to a calculation and use inverse operations to check answers solve problems, including missing number problems, using number facts, place value, and more complex addition and subtraction 	Addition and subtraction	Autumn	<ul style="list-style-type: none"> Add and subtract multiples of 100 Add and subtract 1s recap Add and subtract 3-D and 1-D numbers (not crossing tens) Add a 2-D and 1-D number (crossing 10) Add 3-D and 1-D (crossing 10) Subtract 1-D number from 2-D (crossing tens) Subtract a 1-D number from a 3-D (crossing 10) Add and subtract 3-D and 2-D numbers (not crossing 100) Add 3-D and 2-D numbers (crossing 100) Subtract a 2-D number from a 3-D number (crossing 100) Add and subtract 100s Patterns Add two 2-D numbers (crossing tens -add ones and add tens) Subtract a 2-D number from a 2-D number – crossing 10
<ul style="list-style-type: none"> recall and use multiplication and division facts for the 3, 4 and 8 multiplication tables 	Multiplication and Division	Autumn	<ul style="list-style-type: none"> Equal groups for multiplication Multiplication using the symbol recap Using arrays recap

<ul style="list-style-type: none"> • write and calculate mathematical statements for multiplication and division using the multiplication tables that they know, including for two-digit numbers times one-digit numbers, using mental and progressing to formal written methods • solve problems, including missing number problems, involving multiplication and division, including positive integer scaling problems and correspondence problems in which n objects are connected to m objects 			<ul style="list-style-type: none"> • 2,5 and 10 times table recap • Equal groups for sharing recap • Make equal groups – grouping recap • Dived by 2, 5 and 10 recap • Multiple and divide by 3 • 3 times table • Multiple and divide by 4 • 4 times table • Multiple and divide by 8 • 8 times table
<ul style="list-style-type: none"> • count up and down in tenths; recognise that tenths arise from dividing an object into 10 equal parts and in dividing one-digit numbers or quantities by 10 • recognise, find and write fractions of a discrete set of objects: unit fractions and non-unit fractions with small denominators • recognise and use fractions as numbers: unit fractions and non-unit fractions with small denominators • recognise and show, using diagrams, equivalent fractions with small denominators • add and subtract fractions with the same denominator within one whole [for example, $\frac{5}{7} + \frac{1}{7} = \frac{6}{7}$] • compare and order unit fractions, and fractions with the same denominators • solve problems that involve all of the above 	Fractions	Spring (recap)	<ul style="list-style-type: none"> • Make equal parts • Recognise half and quarter • Find half and quarter • Recognise and find a third • Unit fractions • Non-unit fractions • Equivalence of $\frac{1}{2}$ and $\frac{2}{4}$ • Count in fractions
<ul style="list-style-type: none"> • measure, compare, add and subtract: lengths (m/cm/mm); mass (kg/g); volume/capacity (l/ml) • measure the perimeter of simple 2-D shapes • add and subtract amounts of money to give change, using both £ and p in practical contexts • tell and write the time from an analogue clock, including using Roman numerals from I to XII, and 12-hour and 24-hour clocks • estimate and read time with increasing accuracy to the nearest minute; record and compare time in terms of seconds, minutes and hours; use vocabulary such as o'clock, am/pm, morning, afternoon, noon and midnight 	Measurement	Spring	<ul style="list-style-type: none"> • Count money in pence and pounds recap • Convert pounds and pence • Add money • Subtract money • Give change • Measure length • Equivalent lengths m and cm mm and cm • Compare lengths recap • Add lengths • Subtract lengths • Measure perimeter
			<ul style="list-style-type: none"> • 3, 4 and 8 times tables • Comparing stements • Related calculations • Mulply 2-D by 1-D • Divide 2-D by 1-D • Scaling

<ul style="list-style-type: none"> • know the number of seconds in a minute and the number of days in each month, year and leap year • compare durations of events [for example, to calculate the time taken by particular events or tasks] 		<ul style="list-style-type: none"> • Calculate perimeter 	<ul style="list-style-type: none"> • O'clock and half past recap • Quarter past and quarter to recap • Months and years • Hours in the day • Telling the time to 5 minutes • Telling the time to the minute • Using a.m. and p.m. • 24-hour clock • Finding the duration • Comparing durations • Start and end times • Measuring time in seconds • Compare mass • Measure mass • Add and subtract mass • Compare volume • Measure capacity • Compare capacity • Add and subtract capacity • Temperature
<ul style="list-style-type: none"> • draw 2-D shapes and make 3-D shapes using modelling materials; recognise 3-D shapes in different orientations and describe them • recognise angles as a property of shape or a description of a turn • identify right angles, recognise that 2 right angles make a half-turn, 3 make three-quarters of a turn and 4 a complete turn; identify whether angles are greater than or less than a right angle • identify horizontal and vertical lines and pairs of perpendicular and parallel lines 	Shape	Autumn	<ul style="list-style-type: none"> • Turns and angles • Right angles in shapes • Compare angles • Draw accurately • Horizontal and vertical • Parallel and perpendicular • Recognise and describe 2-D shapes • Recognise and describe 3-D shapes • Make a 3-D shape
<ul style="list-style-type: none"> • interpret and present data using bar charts, pictograms and tables • solve one-step and two-step questions [for example 'How many more?' and 'How many fewer?'] using information presented in scaled bar charts and pictograms and tables 	Statistics	Spring	<ul style="list-style-type: none"> • Make a tally chart • Draw pictograms • Interpret pictograms • Bar charts • Tables

National Curriculum	Topic	Term	Skills/Small steps
<ul style="list-style-type: none"> • count in multiples of 6, 7, 9, 25 and 1,000 • find 1,000 more or less than a given number • count backwards through 0 to include negative numbers • recognise the place value of each digit in a four-digit number (1,000s, 100s, 10s, and 1s) • order and compare numbers beyond 1,000 • identify, represent and estimate numbers using different representations • round any number to the nearest 10, 100 or 1,000 • solve number and practical problems that involve all of the above and with increasingly large positive numbers • read Roman numerals to 100 (I to C) and know that over time, the numeral system changed to include the concept of 0 and place value 	Number and Place Value	Autumn	<ul style="list-style-type: none"> • Represent numbers to 1000 recap • 100s, 10s and 1s recap • Number line to 1000 recap Round to the nearest 10 • Round to nearest 100 • Count in 1000s • 1000s, 100s, 10s and 1s • Partitioning numbers • Number line to 10,000 • Find 1, 10, 100 more or less • 1000 more and less • Compare numbers • Order numbers • Round to the nearest 1000 • Count in 25s • Negative numbers • Roman numerals to 100
<ul style="list-style-type: none"> • add and subtract numbers with up to 4 digits using the formal written methods of columnar addition and subtraction where appropriate • estimate and use inverse operations to check answers to a calculation • solve addition and subtraction two-step problems in contexts, deciding which operations and methods to use and why 	Addition and subtraction	Autumn	<ul style="list-style-type: none"> • Add and subtract 1s, 10s,100s and 1000s • Add two 3-digit numbers – not crossing 10 or 100 • Add two 4-digit numbers – no exchange • Add two 3-digit numbers – crossing 10 and 100 • Add two 4-digit – one exchange • Add two 4-digit numbers – more than one exchange • Subtract a 3-digit number from a 3-digit number – no exchange • Subtract two 4-digit numbers – no exchange • Subtract a 3-digit number from a 3-digit number – exchange • Subtract two 4 digit numbers – one exchange • Subtract two 4-digit numbers – more than one exchange • Estimate answers • Checking strategies
<ul style="list-style-type: none"> • recall multiplication and division facts for multiplication tables up to 12×12 • use place value, known and derived facts to multiply and divide mentally, including: multiplying by 0 and 1; dividing by 1; multiplying together 3 numbers • recognise and use factor pairs and commutativity in mental calculations • multiply two-digit and three-digit numbers by a one-digit number using formal written layout • solve problems involving multiplying and adding, including using the distributive law to multiply two-digit numbers by 1 digit, integer scaling problems and harder correspondence problems such as n objects are connected to m objects 	Multiplication and Division	Autumn	<ul style="list-style-type: none"> • Multiply by 10 • Multiply 100 • Divide by 10 • Divide by 100 • Multiply by 1 and 0 • Divide by 1 and itself • Multiply and divide by 3 • 3 times table recap • Multiply and divide by 6 • 6 times table and division facts • Multiply and divide by 9 • 9 times table and division facts • Multiply and divide by 7 • 7 times table and division facts

		Spring	<ul style="list-style-type: none"> • 11 and 12 times table • Multiple 3 numbers • Factor pairs • Efficient multiplication • Written method • Multiple 2-digits by 1-digit • Multiple 3-digits by 1-digit • Divide 2-digits by 1-digit • Divide 3-digit by 1-digit • Correspondance problems
<ul style="list-style-type: none"> • recognise and show, using diagrams, families of common equivalent fractions • count up and down in hundredths; recognise that hundredths arise when dividing an object by 100 and dividing tenths by 10 • solve problems involving increasingly harder fractions to calculate quantities, and fractions to divide quantities, including non-unit fractions where the answer is a whole number • add and subtract fractions with the same denominator • recognise and write decimal equivalents of any number of tenths or hundreds • recognise and write decimal equivalents to $\frac{1}{4}$, $\frac{1}{2}$, $\frac{3}{4}$ • find the effect of dividing a one- or two-digit number by 10 and 100, identifying the value of the digits in the answer as ones, tenths and hundredths • round decimals with 1 decimal place to the nearest whole number • compare numbers with the same number of decimal places up to 2 decimal places • solve simple measure and money problems involving fractions and decimals to 2 decimal places 	Fractions and decimals	Spring	<ul style="list-style-type: none"> • Unit and non-unit fractions • What is a fraction? • Tenths • Count in tenths • Equivalent fractions • Fractions greater than 1 • Count in fractions • Add fractions • Add 2 or more fractions • Subtract fractions • Subtract 2 fractions • Subtract from whole amounts • Fractions of a set of objects • Calculate fractions of a quality • Problem solving • Recognise tenths and hundredths • Tenths and decimals • Tenths on a place value grid • Tenths on a number line • Divide 1-digit by 10 • Divide 2-digit by 10 • Hundredths as decimals • Hundredths on a place value grid • Divide 1 or 2-digits by 100
		Summer	<ul style="list-style-type: none"> • Bonds to 10 and 100 • Make a whole • Write a decimal • Compare decimals • Order decimals • Round decimals • Halves and quarters
<ul style="list-style-type: none"> • convert between different units of measure [for example, kilometre to metre; hour to minute] 	Measurement	Autumn	<ul style="list-style-type: none"> • Equivalent lengths m and cm • Equivalent lengths mm and cm • Kilometres • Add lengths

<ul style="list-style-type: none"> • measure and calculate the perimeter of a rectilinear figure (including squares) in centimetres and metres • find the area of rectilinear shapes by counting squares • estimate, compare and calculate different measures, including money in pounds and pence • read, write and convert time between analogue and digital 12- and 24-hour clocks • solve problems involving converting from hours to minutes, minutes to seconds, years to months, weeks to days 			<ul style="list-style-type: none"> • Subtract lengths • Measure perimeter • Perimeter on a grid • Perimeter • Of a rectangle • Perimeter of rectilinear shapes
		Spring	<ul style="list-style-type: none"> • What is area? • Counting squares • Making shapes • Comparing area
		Summer	<ul style="list-style-type: none"> • Pounds and pence • Ordering money • Estimating money • Convert pounds and pence • Add money • Subtract money • Find change • Four operations • Telling the time to 5 minutes • Telling the time to the minute • Using a.m. and p.m. • 24-hour clock • Hours, minutes and seconds • Years, months, weeks and days • Analogue to digital – 12 hour • Analogue to digital – 24 hours
<ul style="list-style-type: none"> • compare and classify geometric shapes, including quadrilaterals and triangles, based on their properties and sizes • identify acute and obtuse angles and compare and order angles up to 2 right angles by size • identify lines of symmetry in 2-D shapes presented in different orientations • complete a simple symmetric figure with respect to a specific line of symmetry 	Shape	Summer	<ul style="list-style-type: none"> • Turns and angles • Right angles in shapes • Compare angles • Identify angles • Compare and order angles • Recognise and describe 2-D shapes • Triangles • Quadrilaterals • Horizontal and vertical • Lines of symmetry • Complete a symmetric figure
<ul style="list-style-type: none"> • describe positions on a 2-D grid as coordinates in the first quadrant • describe movements between positions as translations of a given unit to the left/right and up/down • plot specified points and draw sides to complete a given polygon 	Position and direction	Summer	<ul style="list-style-type: none"> • Describe position • Draw on a grid • Move on a grid • Describe movement on a grid
<ul style="list-style-type: none"> • interpret and present discrete and continuous data using appropriate graphical methods, including bar charts and time graphs • solve comparison, sum and difference problems using information presented in bar charts, pictograms, tables and other graph 	Statistics	Summer	<ul style="list-style-type: none"> • Interpret charts • Comparison, sum and difference • Introduce line graphs • Line graphs

Year 5			
National Curriculum	Topic	Term	Skills/Small steps
<ul style="list-style-type: none"> • read, write, order and compare numbers to at least 1,000,000 and determine the value of each digit • count forwards or backwards in steps of powers of 10 for any given number up to 1,000,000 • interpret negative numbers in context, count forwards and backwards with positive and negative whole numbers, including through 0 • round any number up to 1,000,000 to the nearest 10, 100, 1,000, 10,000 and 100,000 • solve number problems and practical problems that involve all of the above • read Roman numerals to 1,000 (M) and recognise years written in Roman numerals 	Number and Place value	Autumn	<ul style="list-style-type: none"> • 1000s, 100s, 10s and 1s recap • Numbers to 10,000 • Rounding to nearest 10 and 100 recap • Round to nearest 10,100 and 1000 • Numbers to 100,000 • Compare and order numbers to 100,000 • Round numbers within 100, 000 • Numbers to a million • Counting in 10s, 100s, 1000s, 10,000s and 100,000s • Compare and order numbers to one million • Round numbers to one million • Negative numbers • Roman numerals to 1000
<ul style="list-style-type: none"> • add and subtract whole numbers with more than 4 digits, including using formal written methods (columnar addition and subtraction) • add and subtract numbers mentally with increasingly large numbers • use rounding to check answers to calculations and determine, in the context of a problem, levels of accuracy • solve addition and subtraction multi-step problems in contexts, deciding which operations and methods to use and why 	Addition and subtraction	Autumn	<ul style="list-style-type: none"> • Add two 4-digit numbers – one exchange recap • Add two 4-digit numbers – more than one exchange recap • Add whole numbers with more than 4 digits (column method) • Subtract two 4-digit numbers – one exchange recap • Subtract two 4-digit numbers – more than one exchange recap • Subtract whole numbers with more than 4 digits (column method) • Round to estimate and approximate • Inverse operations (add and sub) • Multi-step problems
<ul style="list-style-type: none"> • identify multiples and factors, including finding all factor pairs of a number, and common factors of 2 numbers • know and use the vocabulary of prime numbers, prime factors and composite (non-prime) numbers • establish whether a number up to 100 is prime and recall prime numbers up to 19 • multiply numbers up to 4 digits by a one- or two-digit number using a formal written method, including long multiplication for two-digit numbers • multiply and divide numbers mentally, drawing upon known facts • divide numbers up to 4 digits by a one-digit number using the formal written method of short division and interpret remainders appropriately for the context • multiply and divide whole numbers and those involving decimals by 10, 100 and 1,000 • recognise and use square numbers and cube numbers, and the notation for squared (2) and cubed (3) 	Multiplication and division	Autumn	<ul style="list-style-type: none"> • Multiples • Factors • Common factors • Prime numbers • Square numbers • Cube numbers • Multiply by 10 recap • Multiply by 100 recap • Multiply by 10,100 and 1000 • Divide by 10 recap • Divide by 100 recap • Divide by 10, 100, 1000 • Multiples of 10, 100 and 1000
		Spring	<ul style="list-style-type: none"> • Multiply 2 and 3-digit numbers by 1 recap • Multiply 3-digits by 1-digit

<ul style="list-style-type: none"> • solve problems involving multiplication and division, including using their knowledge of factors and multiples, squares and cubes • solve problems involving addition, subtraction, multiplication and division and a combination of these, including understanding the meaning of the equals sign • solve problems involving multiplication and division, including scaling by simple fractions and problems involving simple rates 			<ul style="list-style-type: none"> • Multiply 2-digits (area model) • Multiply 2-digits by 2-digits • Multiply 3-digits by 2-digits • Multiply 4-digit by 2-digit • Divide 2-digits by 1-digit recap • Divide 3-digit by 1-digit recap • Divide 4-digits by 1-digit • Divide with remainders
<ul style="list-style-type: none"> • compare and order fractions whose denominators are all multiples of the same number • identify, name and write equivalent fractions of a given fraction, represented visually, including tenths and hundredths • recognise mixed numbers and improper fractions and convert from one form to the other and write mathematical statements > 1 as a mixed number [for example, $\frac{2}{5} + \frac{4}{5} = \frac{6}{5} = 1\frac{1}{5}$] • add and subtract fractions with the same denominator, and denominators that are multiples of the same number • multiply proper fractions and mixed numbers by whole numbers, supported by materials and diagrams • read and write decimal numbers as fractions [for example, $0.71 = \frac{71}{100}$] • recognise and use thousandths and relate them to tenths, hundredths and decimal equivalents • round decimals with 2 decimal places to the nearest whole number and to 1 decimal place • read, write, order and compare numbers with up to 3 decimal places • solve problems involving number up to 3 decimal places • recognise the per cent symbol (%) and understand that per cent relates to 'number of parts per 100', and write percentages as a fraction with denominator 100, and as a decimal fraction • solve problems which require knowing percentage and decimal equivalents of $\frac{1}{2}, \frac{1}{4}, \frac{1}{5}, \frac{2}{5}, \frac{4}{5}$ and those fractions with a denominator of a multiple of 10 or 25 	<p>Fractions, decimals and percentages</p>	<p>Spring</p> <p>Summer</p>	<ul style="list-style-type: none"> • Equivalent fractions recap • Fractions greater than 1 recap • Improper fractions to mixed numbers • Mixed numbers to improper fractions • Number sequences • Compare and order fractions less than 1 • Compare and order fractions greater than 1 • Add and subtract fractions • Add fractions within 1 • Add 3 or more fractions • Add fractions • Add mixed numbers • Subtract fractions • Subtract mixed numbers • Subtract – breaking the whole • Subtract 2 mixed numbers • Multiply unit fractions by an integer • Multiply non-unit fractions by an integer • Multiply mixed numbers by integers • Calculate fractions of a quantity • Fraction of an amount • Using fractions as operators • Decimals up to 2 d.p • Decimals as fractions • Understand thousandths • Thousandths as decimals • Rounding decimals • Order and compare decimals • Understand percentages • Percentages as fractions and decimals • Equivalent F.D.P • Adding decimals within 1 • Subtracting decimals within 1 • Complements to 1 • Adding decimals – crossing the whole • Adding decimals with the same number of decimal places • Subtracting decimals with the same number of decimal places

			<ul style="list-style-type: none"> • Adding decimals with a different number of decimal places • Subtracting decimals with a different number of decimal places • Adding and subtracting wholes and decimals • Decimal sequences • Multiplying decimals by 10, 100 and 1000 • Dividing decimals by 10, 100 and 1000
<ul style="list-style-type: none"> • convert between different units of metric measure [for example, kilometre and metre; centimetre and metre; centimetre and millimetre; gram and kilogram; litre and millilitre] • understand and use approximate equivalences between metric units and common imperial units such as inches, pounds and pints • measure and calculate the perimeter of composite rectilinear shapes in centimetres and metres • calculate and compare the area of rectangles (including squares), including using standard units, square centimetres (cm²) and square metres (m²), and estimate the area of irregular shapes • estimate volume [for example, using 1 cm³ blocks to build cuboids (including cubes)] and capacity [for example, using water] • solve problems involving converting between units of time • use all four operations to solve problems involving measure [for example, length, mass, volume, money] using decimal notation, including scaling 	Measurement	Autumn	<ul style="list-style-type: none"> • Measure perimeter • Perimeter on a grid recap • Perimeter of rectangles recap • Calculate perimeter • Counting squares • Area of rectangles • Area of compound shapes • Area of irregular shapes
		Summer	<ul style="list-style-type: none"> • Kilometres recap • Kilograms and kilometres • Millimetres and millilitres • Metric units • Imperial units • Converting units off time • Timetable • Compare volume • Estimate volume • Estimate capacity
<ul style="list-style-type: none"> • identify 3-D shapes, including cubes and other cuboids, from 2-D representations • know angles are measured in degrees: estimate and compare acute, obtuse and reflex angles • draw given angles, and measure them in degrees (°) • identify: <ul style="list-style-type: none"> • angles at a point and 1 whole turn (total 360°) • angles at a point on a straight line and half a turn (total 180°) • other multiples of 90° • use the properties of rectangles to deduce related facts and find missing lengths and angles • distinguish between regular and irregular polygons based on reasoning about equal sides and angles 	Shape	Summer	<ul style="list-style-type: none"> • Identify angles recap • Compare and order angles • Measure angles in degrees • Measure with a protractor • Drawing lines and angles on a straight line • Calculating angles on a straight line • Calculate angles around a point • Triangles and quadrilaterals recap • Calculating lengths and angles in shapes • Regular and irregular polygons • Reasoning about 3-D shapes
<ul style="list-style-type: none"> • identify, describe and represent the position of a shape following a reflection or translation, using the appropriate language, and know that the shape has not changed 	Position and direction	Summer	<ul style="list-style-type: none"> • Describe position recap • Draw on a grid recap • Position in the first quadrant • Translation • Translation with coordinates • Lines of symmetry recap • Complete symmetric figure recap • Reflection

			<ul style="list-style-type: none"> • Reflection with coordinates
<ul style="list-style-type: none"> • solve comparison, sum and difference problems using information presented in a line graph • complete, read and interpret information in tables, including timetables 	Statistics	Autumn	<ul style="list-style-type: none"> • Interpret charts recap • Comparison, sum and difference recap • Introduce line graphs recap • Read and interpret line graphs • Draw line graphs • Use line graphs to solve problems • Read and interpret tables • Two-way table • Time tables

Year 6			
National Curriculum	Topic	Term	Skills/Small steps
<ul style="list-style-type: none"> • read, write, order and compare numbers up to 10,000,000 and determine the value of each digit • round any whole number to a required degree of accuracy • use negative numbers in context, and calculate intervals across 0 • solve number and practical problems that involve all of the above 	Number and place value	Autumn	<ul style="list-style-type: none"> • Numbers to 10,000 recap • Numbers to 100,000 recap • Numbers to a million recap • Numbers to ten million • Compare and order any number • Round numbers to 10,100 and 1000 • Round any number • Negative numbers
<ul style="list-style-type: none"> • multiply multi-digit numbers up to 4 digits by a two-digit whole number using the formal written method of long multiplication • divide numbers up to 4 digits by a two-digit whole number using the formal written method of long division, and interpret remainders as whole number remainders, fractions, or by rounding, as appropriate for the context • divide numbers up to 4 digits by a two-digit number using the formal written method of short division where appropriate, interpreting remainders according to the context • perform mental calculations, including with mixed operations and large numbers • identify common factors, common multiples and prime numbers • use their knowledge of the order of operations to carry out calculations involving the 4 operations • solve addition and subtraction multi-step problems in contexts, deciding which operations and methods to use and why • solve problems involving addition, subtraction, multiplication and division • use estimation to check answers to calculations and determine, in the context of a problem, an appropriate degree of accuracy 	Addition, subtraction, multiplication and division	Autumn	<ul style="list-style-type: none"> • Add and subtract whole numbers with more than 4-digits recap • Inverse operations recap • Multi-step addition and subtraction problems recap • Add and subtract integers • Multiply 4-digits by 1-digit, 2-digits by 2-digits, 3-digits by 2-digits recap • Multiply up to a 4-digit number by 2-digit number • Divide 4-digits by 1-digits recap • Divide with remainders • Short division • Division using factors • Long division • Factors • Common factors • Common multiples • Primes to 100 • Squares and cubes • Order of operations • Mental calculations and estimation

<ul style="list-style-type: none"> • use common factors to simplify fractions; use common multiples to express fractions in the same denomination • compare and order fractions, including fractions >1 • add and subtract fractions with different denominators and mixed numbers, using the concept of equivalent fractions • multiply simple pairs of proper fractions, writing the answer in its simplest form [for example, $\frac{1}{4} \times \frac{1}{2} = \frac{1}{8}$] • divide proper fractions by whole numbers [for example, $\frac{1}{3} \div 2 = \frac{1}{6}$] • associate a fraction with division and calculate decimal fraction equivalents [for example, 0.375] for a simple fraction [for example, $\frac{3}{8}$] • identify the value of each digit in numbers given to 3 decimal places and multiply and divide numbers by 10, 100 and 1,000 giving answers up to 3 decimal places • multiply one-digit numbers with up to 2 decimal places by whole numbers • use written division methods in cases where the answer has up to 2 decimal places • solve problems which require answers to be rounded to specified degrees of accuracy • recall and use equivalences between simple fractions, decimals and percentages, including in different contexts 	<p>Fractions including decimals and percentages</p>	<p>Autumn</p> <p>Spring</p>	<ul style="list-style-type: none"> • Reason from known facts • Equivalent fractions recap • Simplify fractions • Improper fractions to mixed numbers recap • Mixed numbers to improper fractions recap • Fractions on a number line • Compare and order • Add and subtract fractions • Add mixed fractions recap • Add fractions • Subtract mixed numbers recap • Subtract fractions • Decimals up to 2 decimal places recap • Understanding thousandths recap • Three decimal places • Multiply by 10,100 and 1000 • Divide by 10, 100 and 1000 • Multiply decimals by integers • Divide decimals by integers • Division to solve problems • Decimals as fractions • Fractions to decimals • Understanding percentages recap • Fractions as percentages • Equivalent FDP • Order FDP • Percentage of an amount • Percentage – missing values
<ul style="list-style-type: none"> • solve problems involving the relative sizes of 2 quantities where missing values can be found by using integer multiplication and division facts • solve problems involving the calculation of percentages [for example, of measures and such as 15% of 360] and the use of percentages for comparison • solve problems involving similar shapes where the scale factor is known or can be found • solve problems involving unequal sharing and grouping using knowledge of fractions and multiples 	<p>Ratio and proportion</p>	<p>Spring</p>	<ul style="list-style-type: none"> • Using ratio language • Ratio and fractions • Introducing the ratio symbol • Calculating ratio • Using scale factors • Calculating scale factors • Ratio and proportion problems
<ul style="list-style-type: none"> • use simple formulae • generate and describe linear number sequences • express missing number problems algebraically • find pairs of numbers that satisfy an equation with 2 unknowns • enumerate possibilities of combinations of 2 variables 	<p>Algebra</p>	<p>Spring</p>	<ul style="list-style-type: none"> • Find a rule • Forming expressions • Substitution • Formulae • Forming equations • Solve simple one-step and two-step equations • Find pairs of values • Enumerate possibilities

<ul style="list-style-type: none"> • solve problems involving the calculation and conversion of units of measure, using decimal notation up to 3 decimal places where appropriate • use, read, write and convert between standard units, converting measurements of length, mass, volume and time from a smaller unit of measure to a larger unit, and vice versa, using decimal notation up to 3 decimal places • convert between miles and kilometres • recognise that shapes with the same areas can have different perimeters and vice versa • recognise when it is possible to use formulae for area and volume of shapes • calculate the area of parallelograms and triangles • calculate, estimate and compare volume of cubes and cuboids using standard units, including cubic centimetres (cm³) and cubic metres (m³), and extending to other units [for example, mm³ and km³] 	Measurement	Spring	<ul style="list-style-type: none"> • Metric measures • Convert metric measures • Calculate with metric measures • Miles and kilometres • Imperial measures • Area and perimeter • Area of a triangle • Area of a parallelogram • What is volume? • Volume – counting cubes • Volume of a cuboid
<ul style="list-style-type: none"> • draw 2-D shapes using given dimensions and angles • recognise, describe and build simple 3-D shapes, including making nets • compare and classify geometric shapes based on their properties and sizes and find unknown angles in any triangles, quadrilaterals, and regular polygons • illustrate and name parts of circles, including radius, diameter and circumference and know that the diameter is twice the radius • recognise angles where they meet at a point, are on a straight line, or are vertically opposite, and find missing angles 	Shape	Summer	<ul style="list-style-type: none"> • Measure with a protractor • Draw lines and angles accurately recap • Introduce angles • Angles on a straight line recap • Angles around a point recap • Calculate angles • Vertically opposite angles • Angles in a triangle • Angles in a triangle – missing angles and special cases • Angles in special quadrilaterals • Area in regular polygons • Draw shapes • Draw nets of 3-D shape
<ul style="list-style-type: none"> • describe positions on the full coordinate grid (all 4 quadrants) • draw and translate simple shapes on the coordinate plane, and reflect them in the axes 	Position and direction	Autumn	<ul style="list-style-type: none"> • The first quadrant • Four quadrants • Translation • Reflections
<ul style="list-style-type: none"> • interpret and construct pie charts and line graphs and use these to solve problems • calculate and interpret the mean as an average 	Statistics	Summer	<ul style="list-style-type: none"> • Read and interpret line graphs • Draw line graphs • Use line graphs to solve problems • Circles • Read and interpret pie charts • Pie charts with percentages • Draw a pie chart • The mean